

Benchmarks

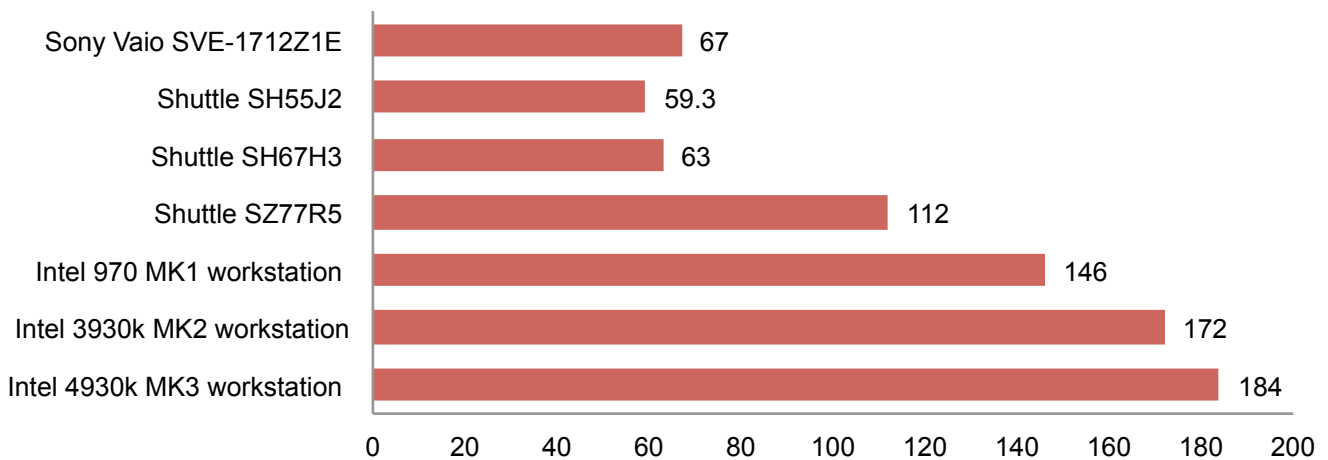
I.T Benchmarking figures

Rent IT have produced benchmark figures for our standard range of rental PCs, laptops, workstations and servers to provide a relative indication of performance, with a break down for various components.

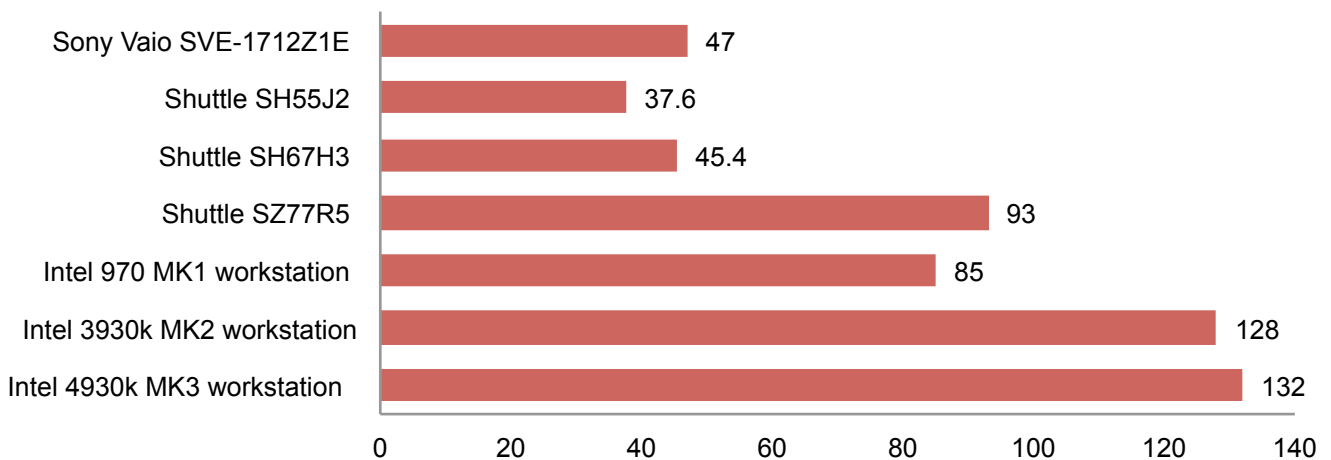
CPU

CPU figures (Dhrystones and Whetstones) provide an indication of raw processing power, which is useful for power users such as animation rendering.

Dhrystones

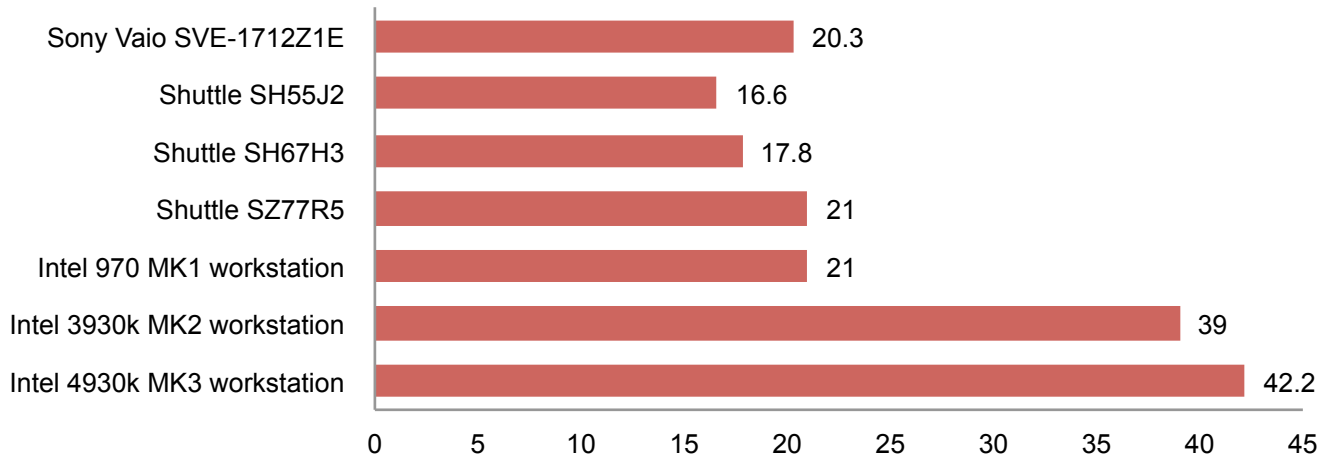


Whetstones



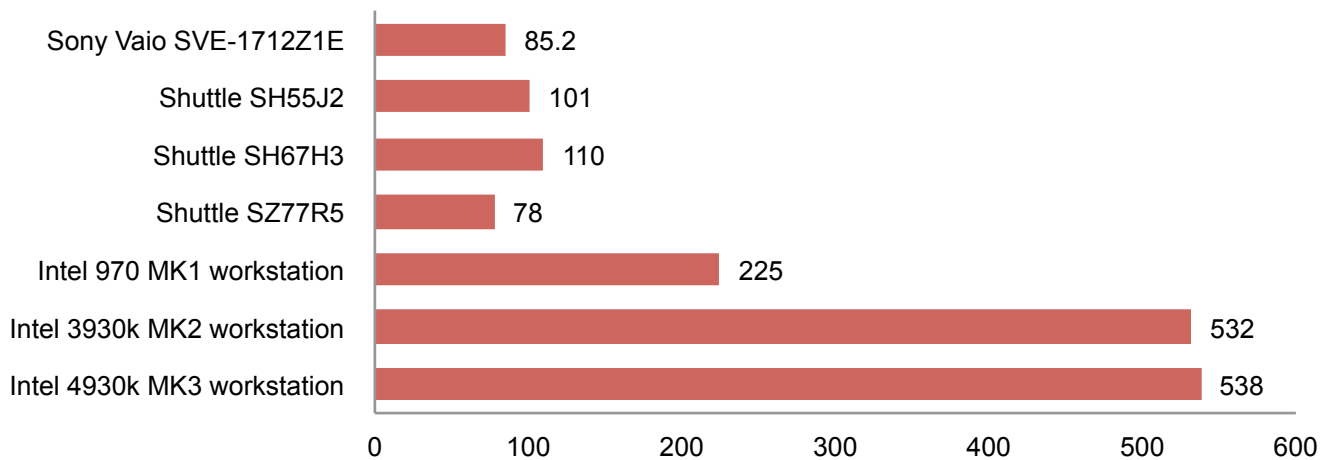
Memory – Average of Integer and floating point

Memory speed has an affect on all aspects of the PC operations.



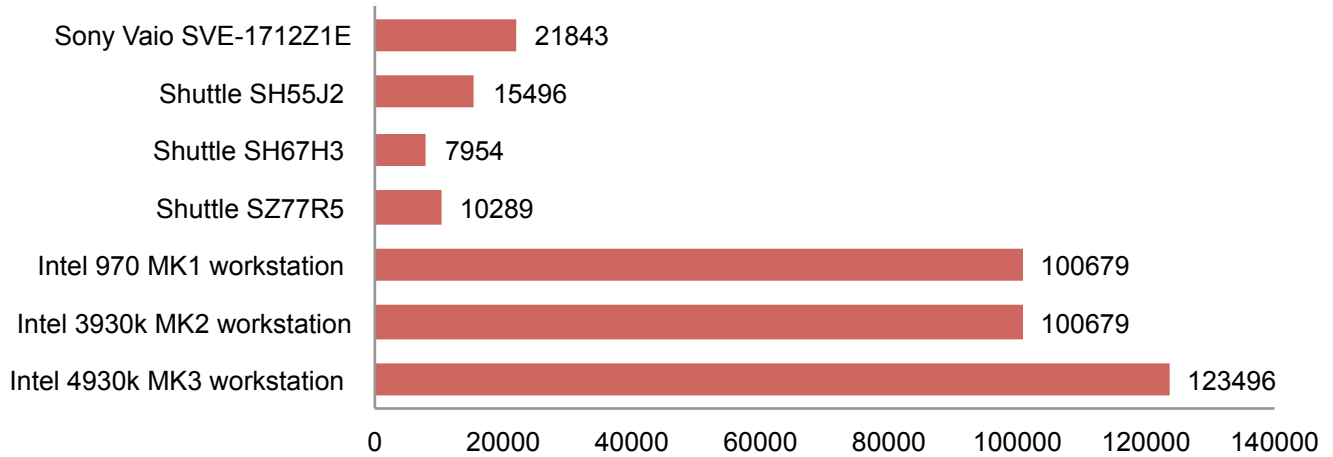
Hard Drive Speed (OS drive)

Hard drive speed will have an affect on operating system boot times, opening / closing programs, and saving & copying large files.



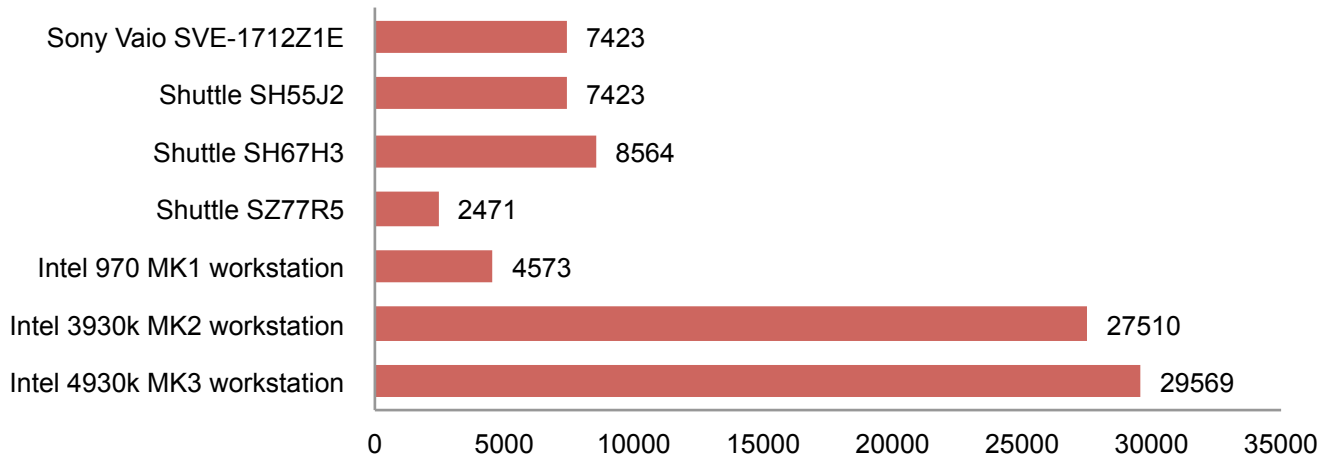
3D Mark 03

Figures indicate the suitability of the PCs for older games running DirectX 7 or higher.



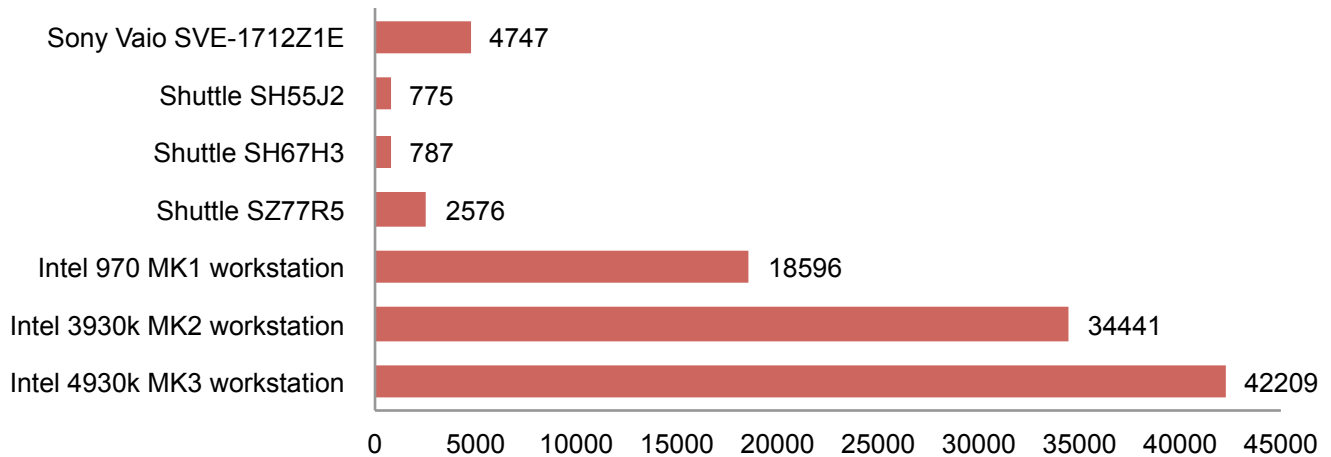
3D Mark 06

Figures indicate the suitability of games based on DirectX 9 (9.0c)



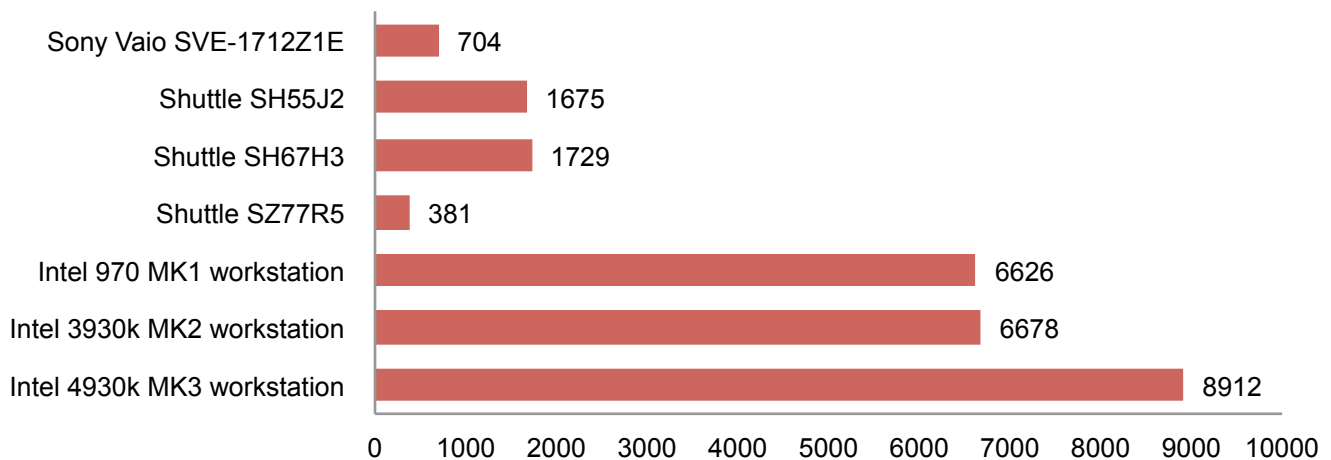
3D Mark Vantage

Figures indicate the suitability of new games running DirectX 10.



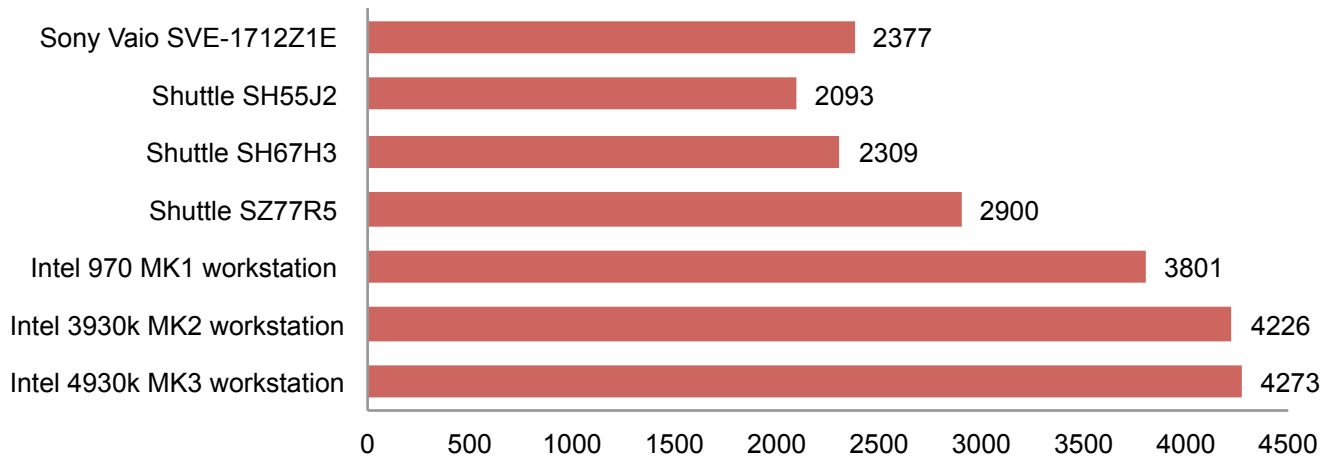
3D Mark 11

3D Mark 11 is a direct x 11 test program to benchmark PCs ability to play DX11 games.



PC Mark 08 V2 – CL enabled

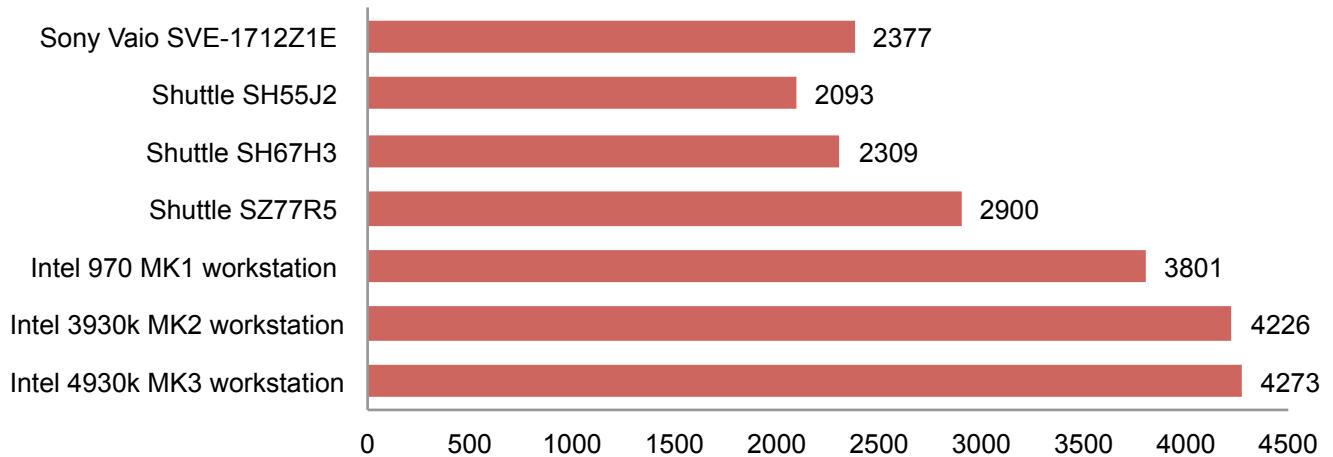
A popular benchmark software providing a combined score for home, creative and work.



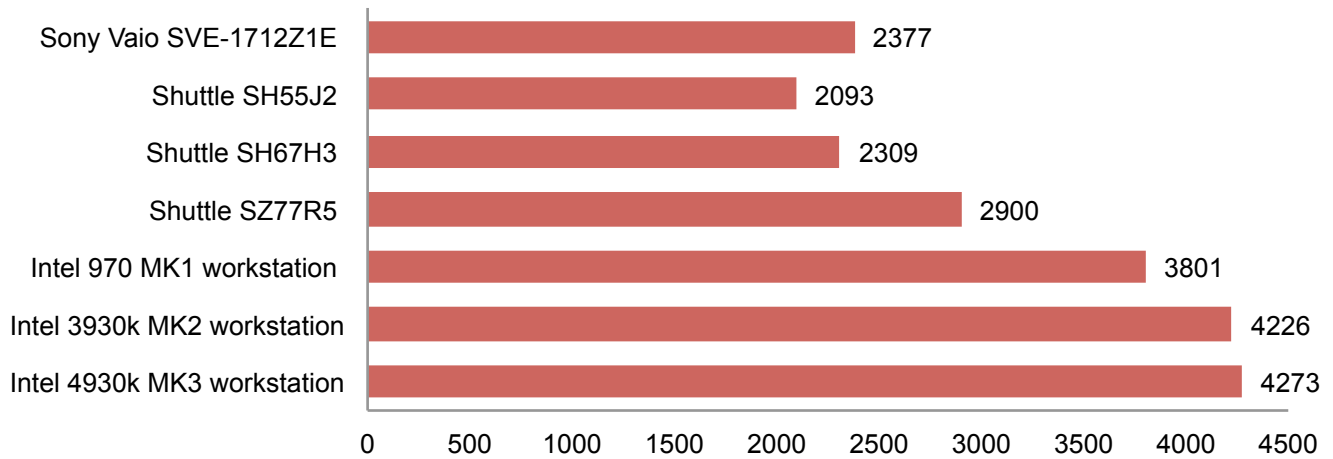
Cinebench R15 / OpenGL

Cinebench R15 provides separate CPU and OpenGL graphics benchmarks on a 64bit OS.

Cinebench R15



OpenGL



Arion Bench Hybrid

Arion Bench provides benchmarking for the Arion production render engine plugin and stand alone program utilising the power of both CPU and GPU.

